



Introduction to Shortest Path Bridging IEEE 802.1aq

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AGENDA

- Introduction
- What is SPB
- SPB Details
- SPB Applications/Futures
- References

Acknowledgements

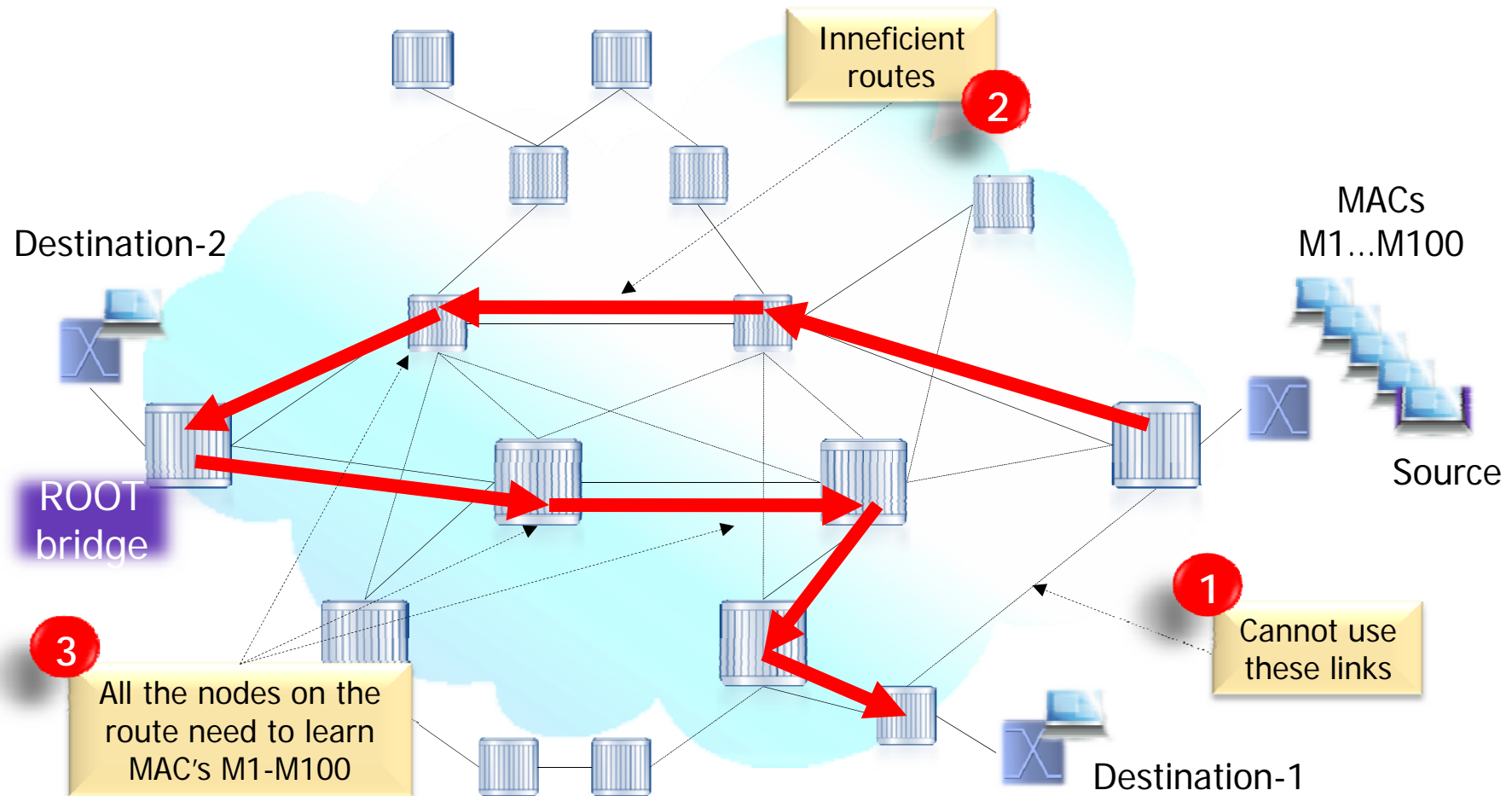
- SPB was a large Project in IEEE 802 over a number of years ~6. One of the longer running 802. projects.
- Many people contributed from many companies to get the work of standardization done.
- This presentation uses some material from:
 - Peter Ashwood-Smith Huawei[peter.ashwoodsmith@huawei.com]
- Other notable contributors to the project were:
 - Mick Seaman, Janos Farkas , Nigel Bragg, Paul Unbehagen, David Allan

Ethernet Network Challenges

- Layer 2 networks that scale.
- Use of arbitrary mesh topologies.
- Use of (multiple) shortest paths.
- Efficient broadcast/multicast routing and replication points.
- Avoid address learning by tandem devices.
- Get recovery times into 100's of millisecond range for larger topologies.
- Good scaling without loops.
- Allow creation of very many logical L2 topologies (subnets) of arbitrary span.
- Maintain all L2 properties within the logical L2 topologies
- Reuse all existing Ethernet OA&M 802.1ag/Y.1731

But Moore's law and technology trends are on our side!

The Problem: Scaling Native Ethernet (Spanning Tree)

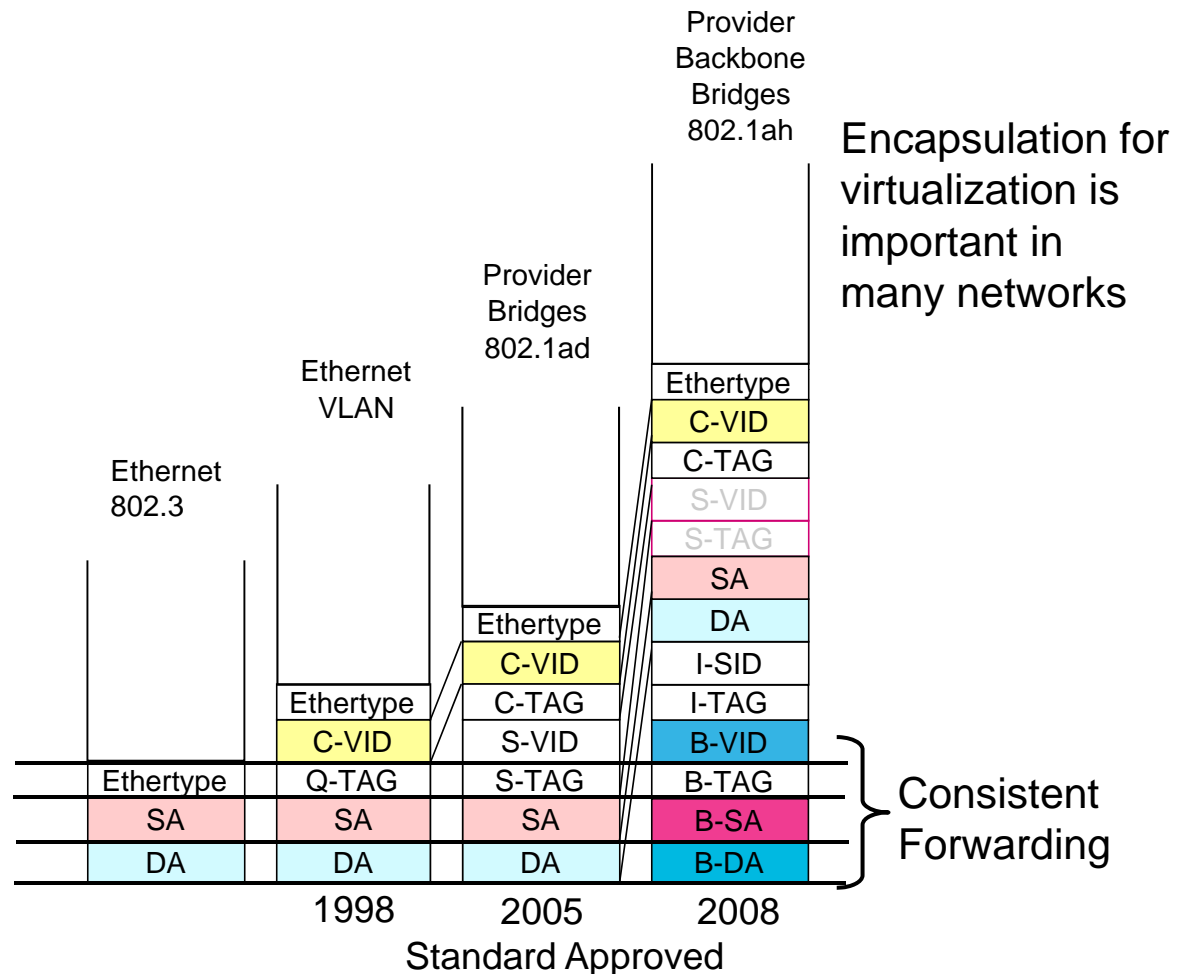


The IEEE 802.1 Solution: SPB

- SPB is a Link State Control protocol for Ethernet
- Specifically an instance of IS-IS protocol for exchanging Bridge Properties:
 - SystemIDs + Priority = Bridge Identifiers
 - Link Attributes (Metrics)
 - Backbone MAC addresses & Multicast I-SIDs (SPBM)
 - SPB Has Two Modes
 - SPB for MACs (SPBM) for PBB or MAC in MAC (MAC Learning on the Edge)
 - SPB for VIDs (SPBV) for QinQ of VLAN bridges. (MAC Learning)
- All Ethernet data planes existed prior to SPB (next Chart)
- What SPB provides Topology for:
 - Shortest path Unicast/Multicast
 - Efficient Multicast replication

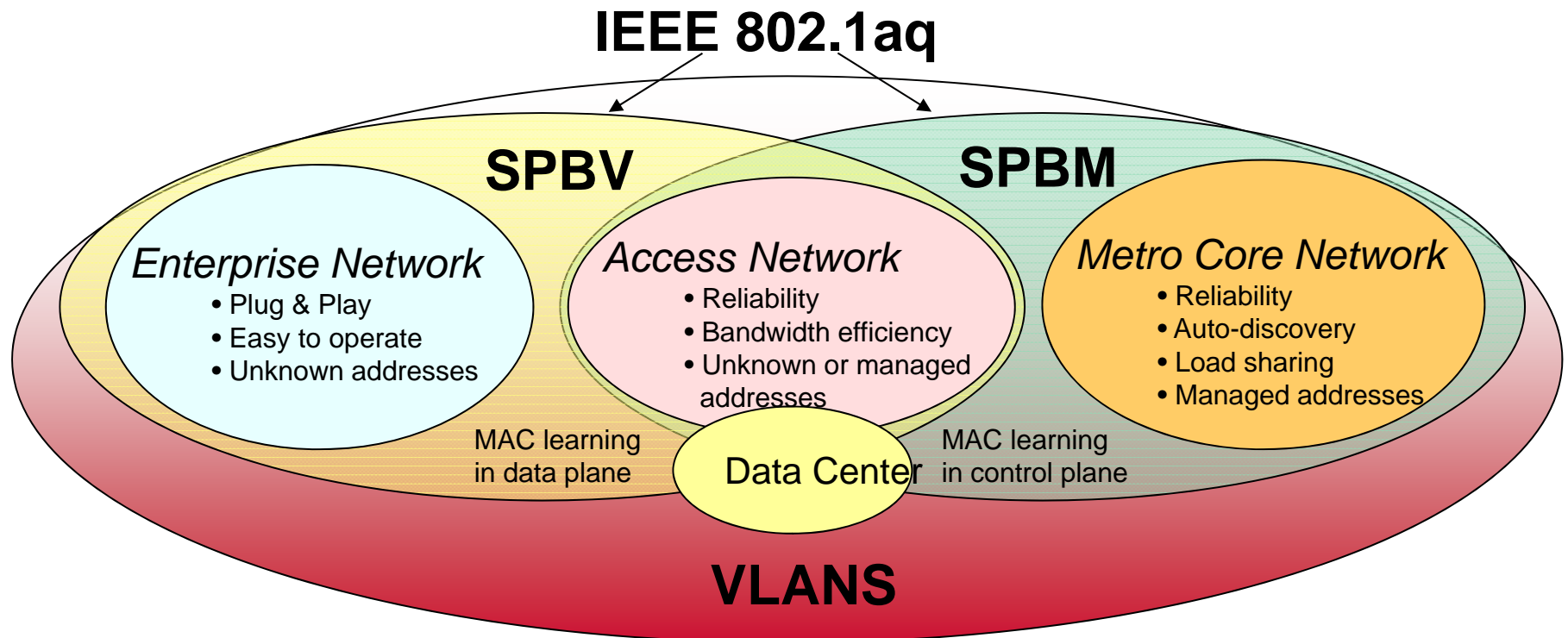
What are Ethernet data planes?

SA = Source MAC address
 DA = Destination MAC address
 VID = VLAN ID
 C-VID = Customer VID
 S-VID = Service VID
 I-SID = Service ID
 B-VID = Backbone VID
 B-DA = Backbone DA
 B-SA = Backbone SA



It is a very good Data Plane!

Pushing Scale in Ethernet Single Domain networks



Using Scale today of IS-IS (one SPBM Domain of 1000 nodes)

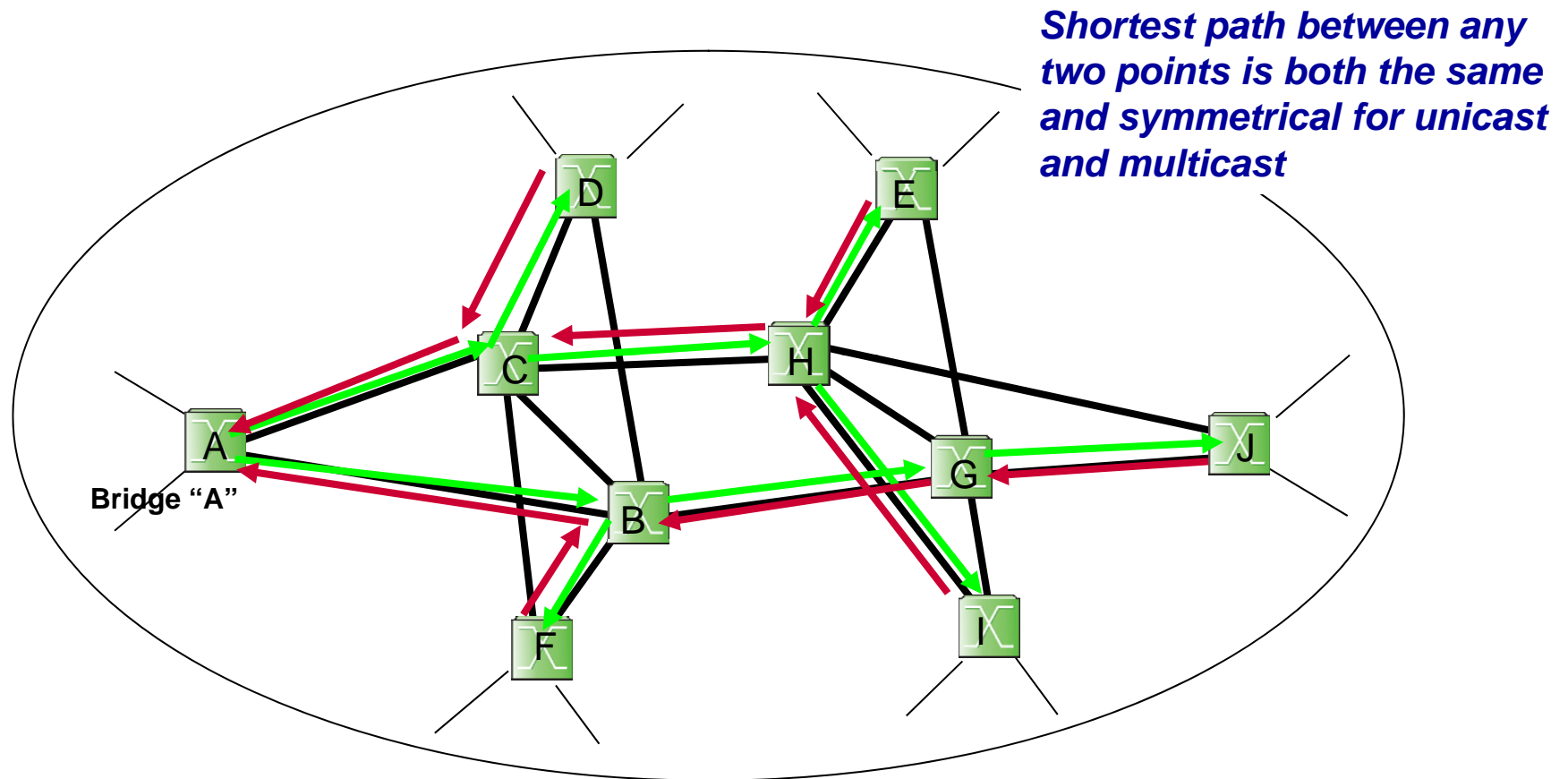
Easily address Millions of devices

Why? Orthogonal Address, Service and Topology

Properties of the Ethernet Data Plane

- Congruency
 - Multicast and Unicast
- Symmetry
 - Forward path and Reverse Path
- Determinism
 - Allows parallel computation of paths
- MAC Learning/Flood Containment
 - Plug and play operations
 - Contain MAC Learning in SPBM BMACs distributed, Edge learning only
- OAM Capable
 - Congruency, Determinism, Symmetry enable CCM, LBM, LTM, performance etc

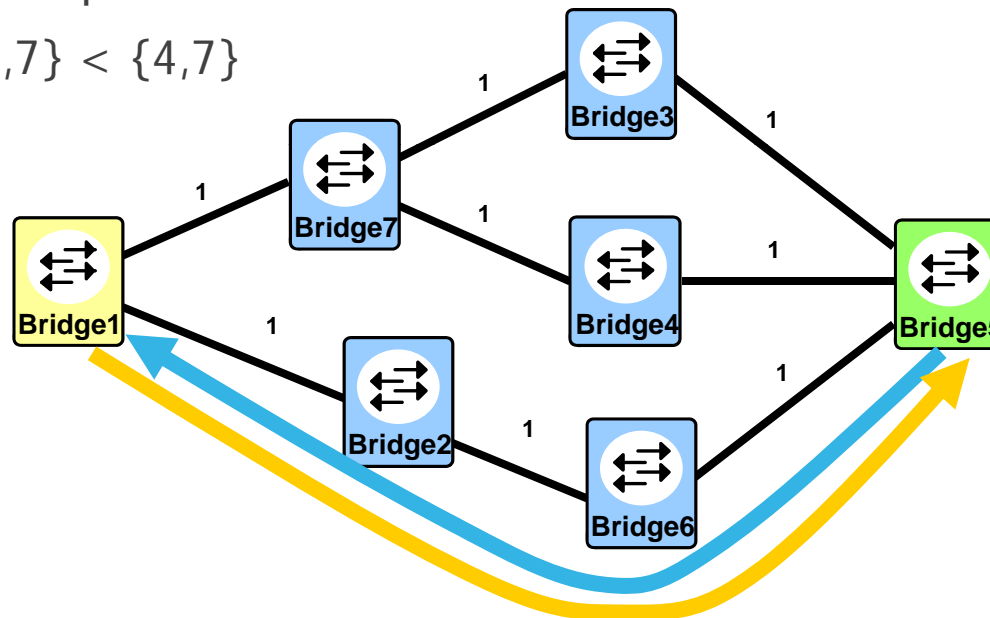
Congruency & Symmetry



Same Forward and Reverse Shortest Path
Learning SPBV, OAM, Frame Ordering

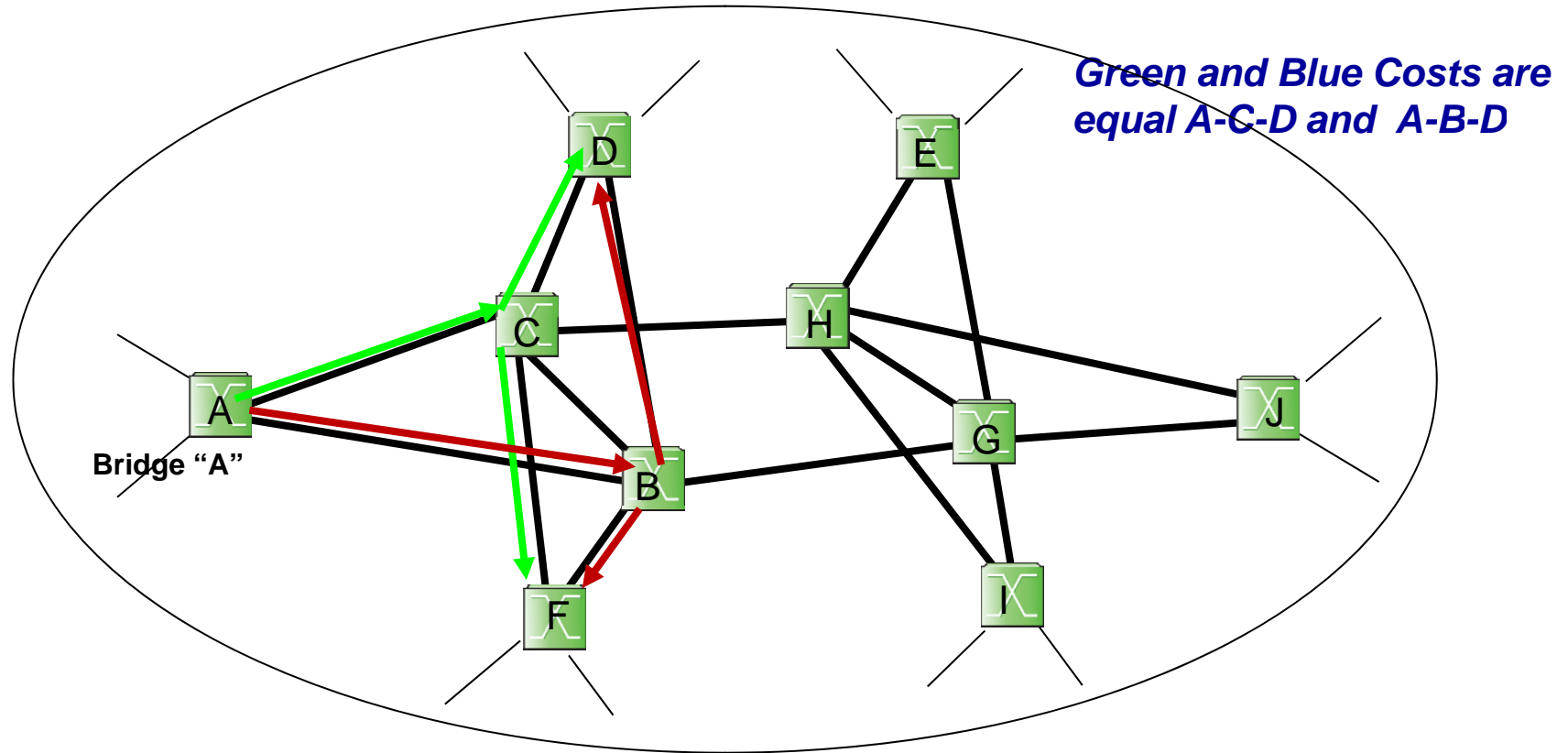
Implementation of Congruency & Symmetry

- Tie-breaking extension to Dijkstra for the case of equal cost multiple paths
 - Sorted List of transit node IDs comprising a path are unique/deterministic. Ranking them produce deterministic default winner.
 - $\{2,6\} < \{3,7\} < \{4,7\}$



- Same algorithm is used both for unicast and multicast

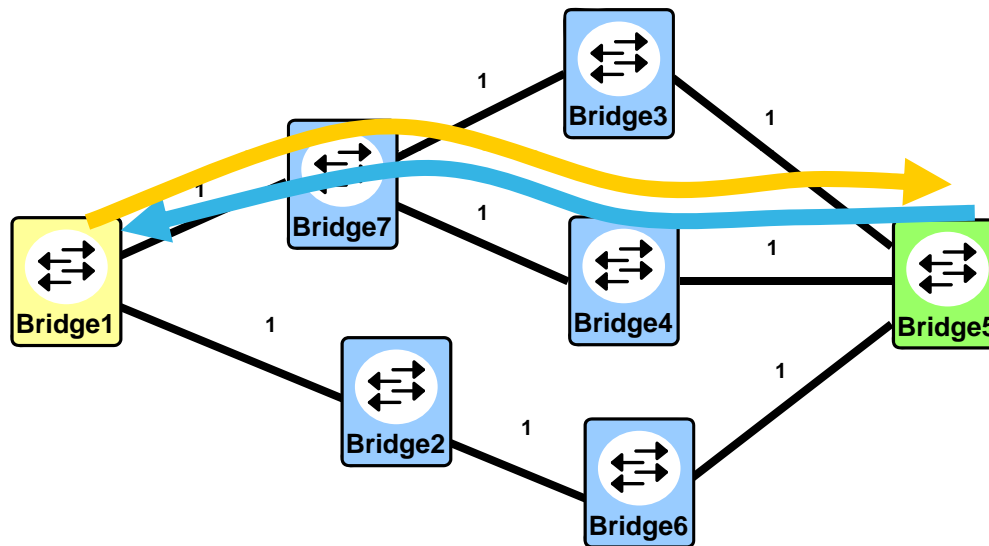
Equal Cost Trees (ECTs)



Optional Multipath Load Balancing different services

Implementation of ECTs

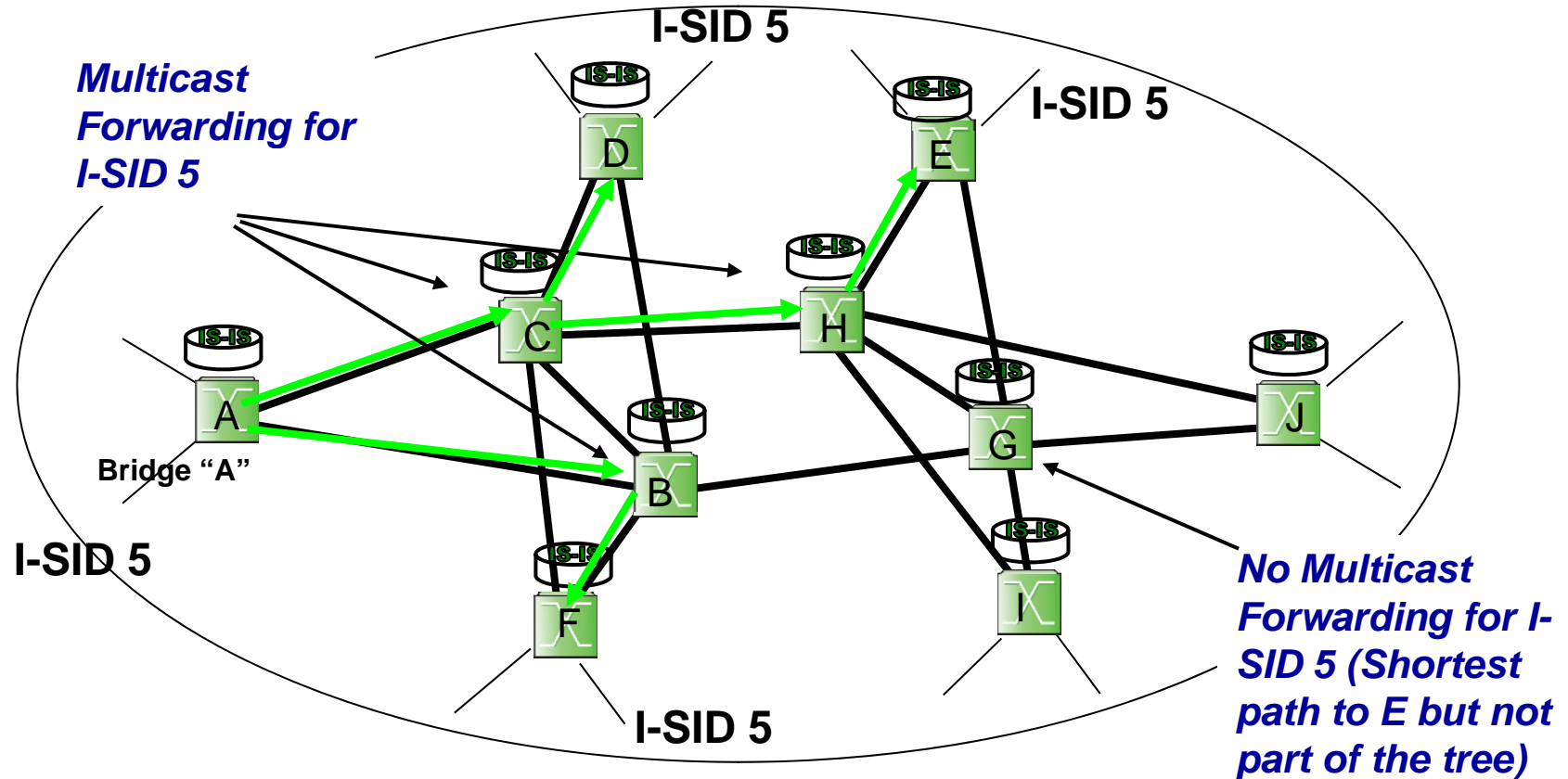
- 16 trees are created by applying the previous algorithm AFTER XORing BridgeID's with 16 different bit-masks.
- Example XORing with 0xff...ff (invert) selects largest ranked path so {~7,~4} wins..



	MASKS B-VID
Low →	0x00
	0x11
	0x22
	0x33
	0x44
	0x55
	0x66
	0x77
	0x88
	0x99
	0xAA
	0xBB
	0xCC
	0xDD
	0xEE
High →	0xFF

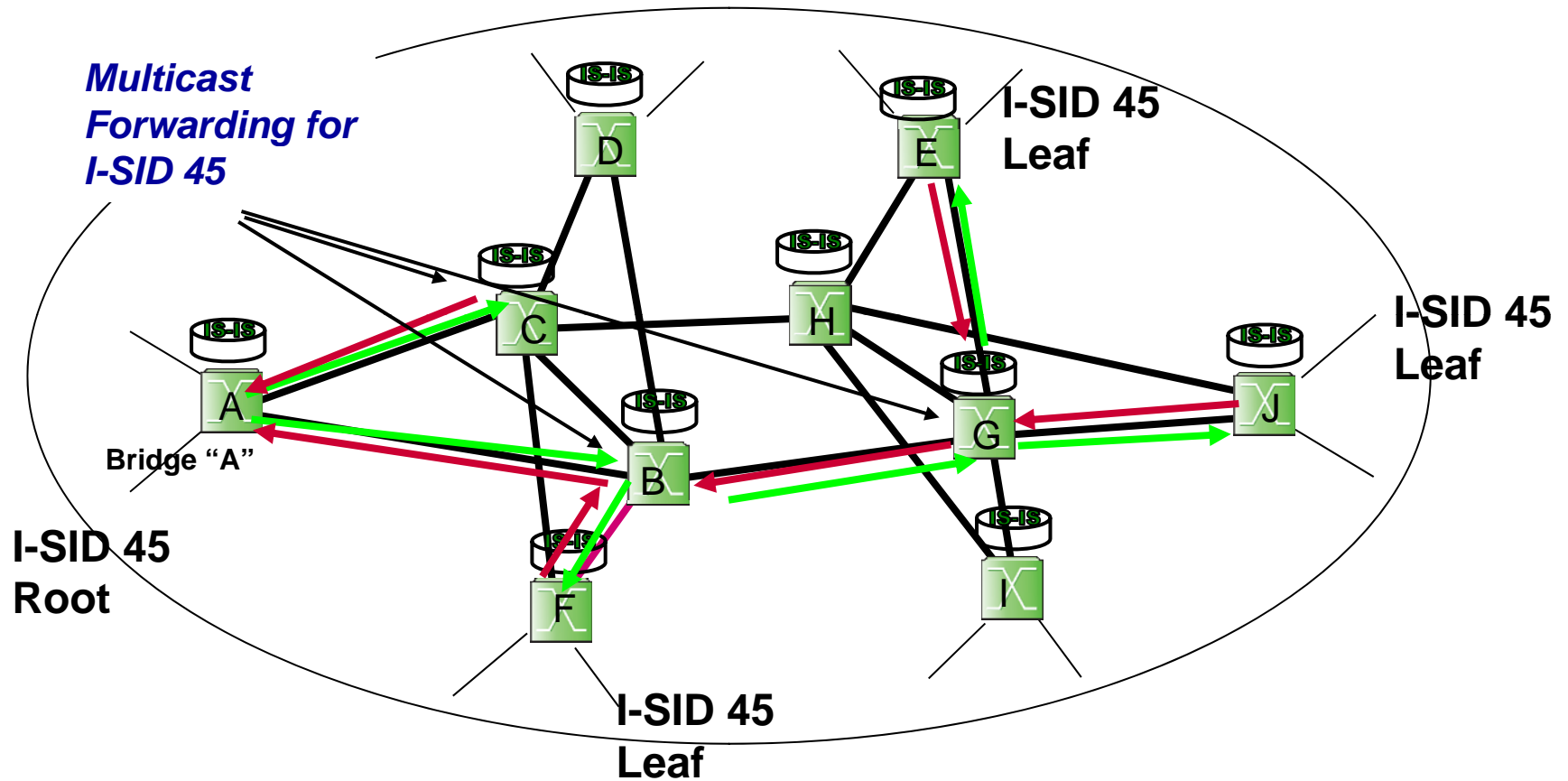
- Each mask is assigned to a B-VID (SPBM mode)

SPBM Multicast Groups



I-SIDs define efficient subsets

SPBM Multicast P2MP

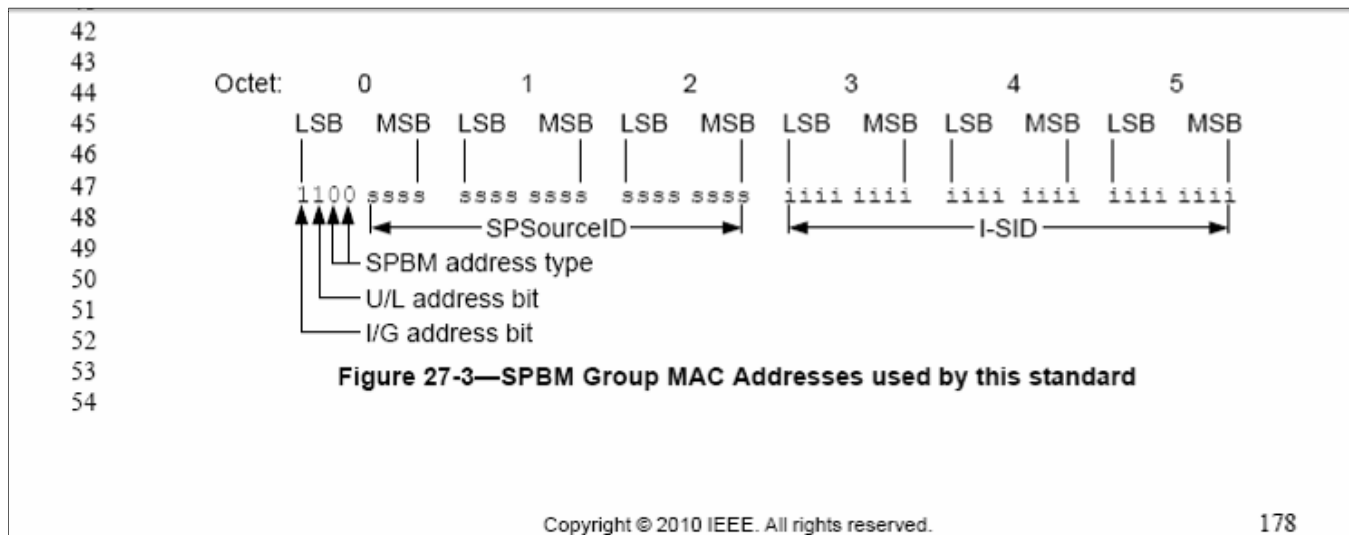


E-TREE I-SIDs Root to/From Leaf only

SPBM Multicast Addresses

The SPBM Trifecta

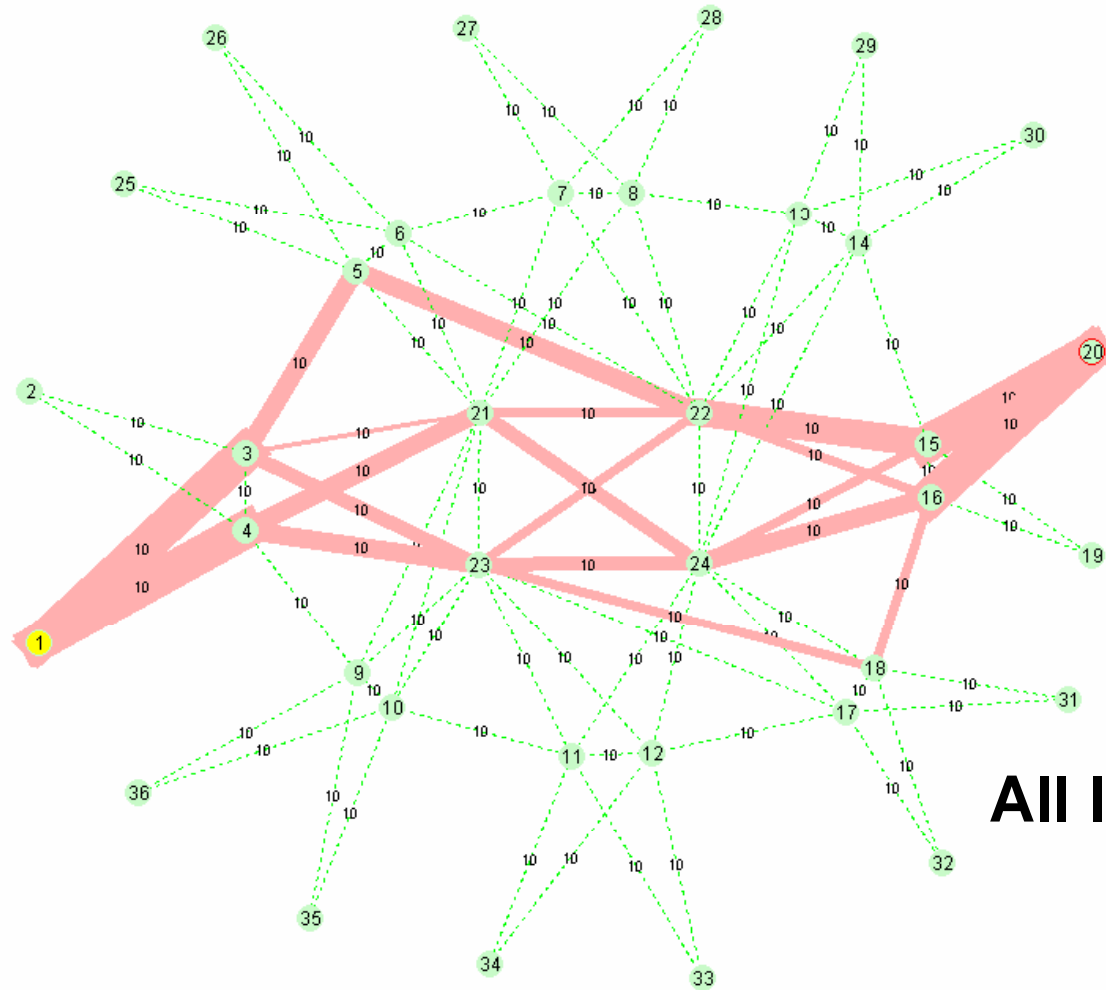
- By constructing local IEEE Multicast Addresses the Control Plane has complete flexibility to build multicast trees.
- Computation, Source Identification, Service Identification



Loop Prevention

- Loop Prevention (Not new)
 - Policy : Loop Free by never allowing a loop to form
 - “Never forward a Frame unless the neighbor node has agreed to accept it”
 - Mechanism: Don’t populate an FDB entry until you synchronize with next-hop neighbor.
- Loop Mitigation (New for Ethernet)
 - Policy: Discard potential looping frames
 - “Never accept a Frame from a neighbor node that you do not expect”
 - Mechanism: Ingress check. Source DA/VID must be expected. Local Policy.
 - Loop Prevention is sufficient, but Loop Mitigation is faster during changes
 - Loop Prevention for Multicast and Loop Mitigation for Multicast and Unicast

Load Sharing - Visually



All links usable

Slide Courtesy of Peter Ashwood-Smith
Huawei

Applications

- Spanning Tree Protocol replacement in native Ethernet networks
- Data Center or layer-2 Internet Exchange Point
 - Allows the creation of a large and scalable layer-2 fabric in the DC where all the links are used (active/active topologies) and VM/servers/routers can freely move anywhere
- Layer-2 VPNs transport
 - Enhances scalability and flexibility for layer-2 VPNs
 - All the MEF services are supported: ELINE, ELAN, ETREE*

Is SPB Real ?

- SPBM Data path (PBB) and OA&M already wide spread use.
- Multiple Vendors shipping product, Alcatel-Lucent, Avaya

INTERWORKING:

- Three Inter-working events. Last one June 27 2011 : Huawei (host), Alcatel-Lucent, Avaya, Solana, Spirent

BASE STANDARDS:

- IETF:
 - RFC 6329.
- IEEE:
 - IEEE 802.1aq Published June 2012

SPBM Futures

- 802.1Qpb Equal Cost Multiple Path
 - Some Ethernet networks have many paths (Fat Tree, Dense Mesh etc.)
 - ECMP enables per hop load balancing
 - Shared Trees for multicast
 - Reduces multicast state
 - Enable ECMP for multicast on per Tree Basis
 - OAM Enhancements
 - Loss of Symmetry and Congruency needs OAM enhancements to maintain OAM capability.
 - Data Plane Enabler
 - New TAG with Flow ID and TTL.
- Traffic Engineering? 802.1 AVB group interest

References

- “IEEE Std 802.1aq-2012” Media Access Control (MAC) Bridges and Virtual Bridged Local Area Networks—Amendment 20: Shortest Path Bridging
- RFC 6329 “IS-IS Extensions Supporting IEEE 802.1aq Shortest Path Bridging” <http://datatracker.ietf.org/doc/rfc6329/>
- “IEEE 802.1Qbp Task Group Project” Virtual Bridged Local Area Networks — Amendment: Equal Cost Multiple Paths (ECMP) Work in Progress.
- “IEEE 802.1aq” : www.wikipedia.org:
http://en.wikipedia.org/wiki/IEEE_802.1aq
- “Shortest Path Bridging – Efficient Control of Larger Ethernet Networks” : IEEE Communications Magazine – Oct 2010
- “Provider Link State Bridging” : IEEE Communications Magazine V46/N9– Sept 2008
- <http://ieee802.org/1/files/public/docs2011/aq-ashwood-smith-spbm-3rd-interop-0718-v01.pdf>

Thank You

Questions?

Glossary

- B-MAC Backbone MAC
- BEB Backbone Edge Bridge
- BCB Backbone Core Bridge
- CCM Continuity Check Message
- C-VID Customer VID
- CFM Connectivity Fault Management 802.1ag
- ELINE Ethernet Point to Point Service
- ELAN Ethernet LAN Service
- ETREE Ethernet Hub and Spoke Service
- FDB Filtering Data Base
- I-SID (802.1ah) Service Identifier
- IS-IS Intermediate System to Intermediate System (IGP)
- LAN Local Area Network
- LTM Link Trace Message
- LBM Loop back Message
- MAC Media Access Control
- MACinMAC see PBB
- OAM Operations, Administration and Maintenance
- P2MP Point to Multipoint
- PB Provider Bridges IEEE 802.1ad
- PBB Provider Backbone Bridging IEEE 802.1ah
- QinQ see PB
- S-VID Service VID
- SPB Shortest Path Bridging IEEE 802.1aq
- SPBM Shortest Path Bridging MAC
- SPBV Shortest Path Bridging VID
- SPT Shortest Path Tree
- STP Spanning tree protocol
- RSTP Rapid Spanning tree protocol
- TTL Time To Live
- VID VLAN Identifier
- VLAN Virtual LAN